

THEATRE MAJOR

Program Director: Jill Bradbury, Ph.D.

Small classes, diversity, and a close-knit environment promote a strong sense of community within the Theatre major. An extensive production schedule offers students a myriad of opportunities to practice their craft.

A supportive and stimulating environment fosters creative development and spurs achievement. Our comprehensive curriculum embraces the liberal arts approach to theatre study and cultivates skills - discipline, creativity, self-confidence, and critical thinking - that are valuable in all career fields. Students gain a strong foundation in theatre arts and have the opportunity to tailor the degree to their strengths and interests.

Our performance and design/production faculty members are active in their fields (members of Actors Equity and United Scenic Artists), providing students a vital link to the world of professional theatre. Our history/theory faculty members regularly publish and participate at national and international conferences. Situated in close proximity to the vibrant Washington/Baltimore theatre communities, students have ready access to the best of contemporary and classical productions at more than 80 professional theatres. Through professional affiliations with many of these theatre companies, students enjoy unique opportunities such as internships, workshops, partnership projects, and blended productions.

An audition, portfolio, or interview is not required for admission to the program. Courses offered by this Department may be found under the following acronym(s): THET, TDPS, DANC, AASP, HONR, JAPN, JWST, WMST, ANTH.

Admission to the Major

An audition/portfolio is not required to become a Theatre major. For more information, contact the Coordinator of Student Services Susan Miller at smille13@umd.edu.

Placement in Courses

Select theatre performance and production courses above the sophomore level require audition or permission of the department.

Program Objectives

Our Mission

The University of Maryland School of Theatre, Dance, and Performance Studies advances and transforms the research and practice of theatre, dance, and performance studies through its commitment to excellence and innovative education in the performing arts.

Our Vision

We envision a school that serves as a national model for collaboration, innovation and entrepreneurship in the performing arts. The theatre program offers a balanced liberal arts education that integrates production, design, and scholarship. The B.A. in Theatre seeks to introduce students to the history, theory, and literature of theatre; to offer them insights into the cultural diversity that has shaped the creation of theatrical forms around the world; to allow them to develop their own aesthetic sensibilities and perspectives as an artist and audience member; and to offer them practical training in the areas of theatre craft, which ranges from design, to directing, and to performance.

Program Learning Outcomes

1. Students will be able to demonstrate fundamental knowledge of theatre performance, design, history, craft and literature analysis.
2. Students will be able to demonstrate critical and creative thinking skills and the ability to communicate with both written and spoken word and artistic vision.
3. Students will develop the ability to interpret and analyze dramatic texts with critical understanding of content and methodology.
4. Students will expand their awareness of the basic methods and principles for creating a dialogue between theory and practice.
5. Students will develop the ability to work effectively within a collaborative environment.

REQUIREMENTS

Requirements for the College of Arts and Humanities include a minimum of 3xx or 4xx level credits and the Global Engagement Requirement. Students in the Theatre major prior to the Fall 2009 semester should consult the unit for prior curriculum requirements.

Course	Title	Credits
College Requirements (https://academiccatalog.umd.edu/undergraduate/colleges-schools/arts-humanities/#collegerequirementstext)		
Foundation Series (16 credits): ¹		
TDPS201	Introduction to Technical Production ²	3
THET116	Fundamentals of Theatrical Design ²	3
THET222	Foundations of Acting and Performance ²	3
THET223	Text and Context in Western Theatre ²	3
TDPS479	Production Practicum (4-1 credit courses) ^{2,3}	4
Area Menu		
Students must take courses from each Area as delineated below. Students may enter the Area Menu after completing appropriate prerequisites:		
Performance Area:		3
Select three credits		
Design Area:		6
Select 6 credits; 3 at the 3xx or 4xx level		
History/Theory:		6
THET390	History of Theatre I	
THET391	Theatre History II	
Select 3 credits at 4xx level		3
Supporting Courses		
Select 15 credits of Supporting Courses ⁴		15
Total Credits		49

¹ Foundation Series courses may be taken in any sequence.

² THET222, THET223, one credit of TDPS479, and either THET116 or TDPS201 must be completed by the end of the second semester or 30 credits.

³ TDPS479 (4 - 1 credit courses for a total of 4 credit hours) cannot be taken until TDPS201 is completed. TDPS479 must be completed in 3 different areas - costume, scenic, lighting and sound. Students are expected to complete one TDPS479 course by the end of the 2nd semester or 30 credits, and all 4 courses by the end of the 6th semester or 90 credits.

⁴ 12 credits of THET/TDPS Courses. 12 credits must be 3xx or 4xx level coursework. Supporting course credits may come from the Performance, Design/Production, or History/Theory Area menus OR any combination of the four menus. Students may also petition to their advisor for other suitable courses to be accepted, conditional on course work relating to their area of focus. For course prerequisites contact the Department that is offering the course or check Testudo online (testudo.umd.edu/). For a complete listing of Supporting Courses check the Undergraduate page of the Theatre website at <http://tdps.umd.edu/>.

Students must take courses from each Area as delineated below. Students may enter the Area Menu after completing appropriate prerequisites.

Area Menu

Performance Area

Prerequisite: 3 credits required

Students may only audition twice for each course requiring an audition for enrollment.

Course	Title	Credits
THET210		
THET285	The Art of Communication and Presentation	3
THET310	Voice for the Actor I ¹	3
THET324	Character Development ¹	3
THET325	Actor's Process I ¹	3
THET330	Play Directing I	3
THET360	Voice Archetypes	3
THET411	Voice for the Actor II ¹	3
THET420	¹	
THET424	¹	
THET425	Actor's Process II ¹	3
THET430		
THET451	Musical Theatre Workshop I ¹	3
THET452	Musical Theatre Workshop II ¹	3

¹ Requires an audition

Design/Production Area

Prerequisites: 6 credits required; three at the 3xx or 4xx level

Some courses require departmental or instructor approval

Course	Title	Credits
THET274	Introduction to Stage Management	3
THET282	Stage Makeup	3
THET284	Stage Costume Construction I	3
THET371	Scenic Design I	3
THET372	Stage Property Design	3
THET373	Rendering for the Theatre I	3
THET377	Lighting Design for Performance	3
THET380	Sound Design	3
THET383	Costume Design I	3
THET384	Stage Costume Construction II	3

THET465	History of Fashion for the Theatre	3
THET471	Design Studio in Scenery	3
THET472	Scene Painting	3
THET473	Rendering for the Theatre II	3
THET474	Advanced Stage Management	3
THET475	History of Art, Architecture, and Decor for the Theatre	3
THET477	Design Studio in Lighting	3
THET481	Theatre Graphics II: Computer Assisted Design	3
THET482	Scene Painting II	3

History/Theory Area

Prerequisites: 9 credits required; THET390, THET391, one additional course at 4xx level

Course	Title	Credits
THET390	History of Theatre I	3
THET391	Theatre History II	3
THET408	Seminar: Theory and Performance Studies	3
THET488	Special Topics in Theatre History Before 1800	3
THET489	Special Topics in Theatre History from 1800 to Present	3

All seminars offered at the 4xx/6xx level require undergraduate students to obtain permission from the instructor and to have completed either THET488 or THET489. This includes: THET408/THET608, THET486/THET686, THET498/THET698.

Major requirements include 49 credits of course work in Theatre. Of the 49 credits, at least 28 credit hours must be 3xx or 4xx level. No course with a grade less than "C-" may be used to satisfy major or supporting area requirements. An overall GPA of 2.0 in the major is required for graduation. No course for the major may be taken Pass/Fail or Audit.

Other Requirements for the Major

As the Area and Supporting Course Menus do not require specific course choices, students may select courses according to their interests and abilities. In consultation with their advisor, students may choose to tailor their degree and create a focus in a specific area of interest to prepare them for the profession or entrance to graduate school.

GRADUATION PLANS

Click here (<https://www.arhu.umd.edu/academics/advising/academic-plans/>) for roadmaps for graduation plans in the College of Arts and Humanities.

Additional information on developing a graduation plan can be found on the following pages:

- <http://4yearplans.umd.edu>
- the Student Academic Success-Degree Completion Policy (<https://academiccatalog.umd.edu/undergraduate/registration-academic-requirements-regulations/academic-advising/#success>) section of this catalog